



A white dwarf has the
mass of the Sun, but
the size of the Earth

Neutron star



Mass ~ $1.4 M_{\text{Sun}}$
Radius ~ 10 km

Image Landsat

Data SIO, NOAA, U.S. Navy, NGA, GEBCO

Google earth

[Termini e condizioni d'uso](#)

How compact are compact objects?

Escape velocity:

$$\frac{v^2}{R} = \frac{GM}{R^2} \Rightarrow v_e = \sqrt{\frac{GM}{R}}$$

Black Hole when $v_e \approx c$

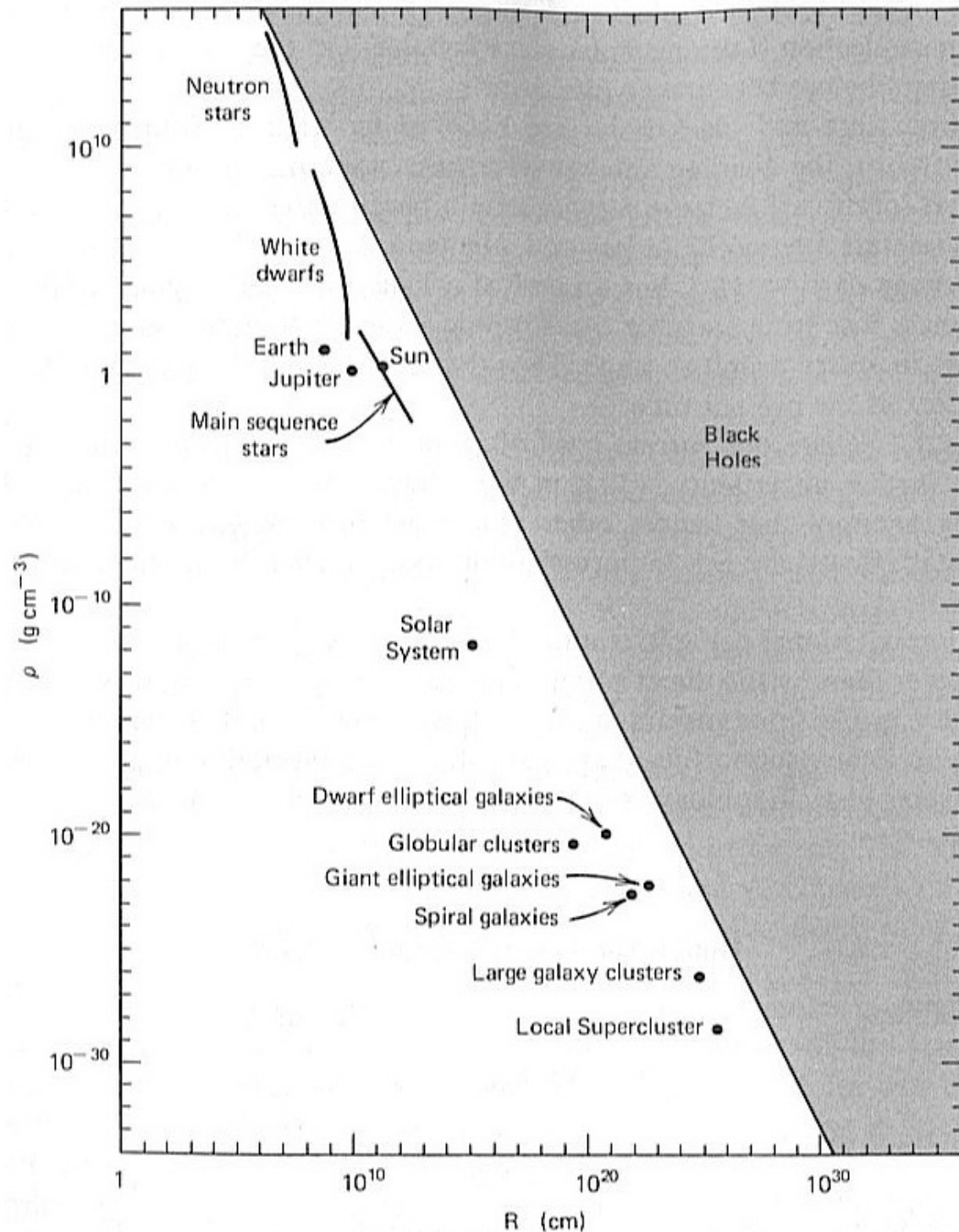
Strong gravity when

$$E_G \approx mc^2$$

$$\Rightarrow \frac{GM}{Rc^2} \approx 1$$

Compactness = 1 for BH

Sun? WD? NS?



Degeneracy Pressure

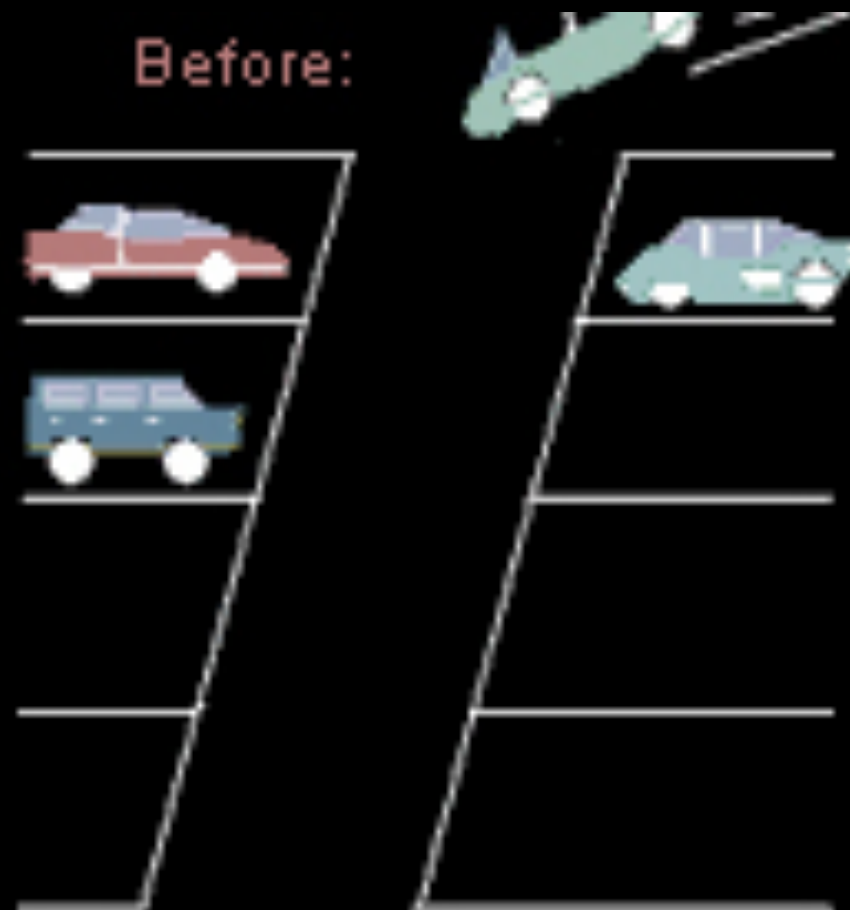
- Two particles cannot occupy the same space with the same **momentum** (energy).
- For **very dense solids**, electrons cannot be in their ground states, they become very energetic \Rightarrow approaching the speed of light.
- *Pressure holding up star no longer depends on **temperature**:*

$$P \propto \rho^\gamma$$

$\gamma=5/3$ for **non-relativistic** degenerate gas

$\gamma=4/3$ for **relativistic** degenerate gas

Before:



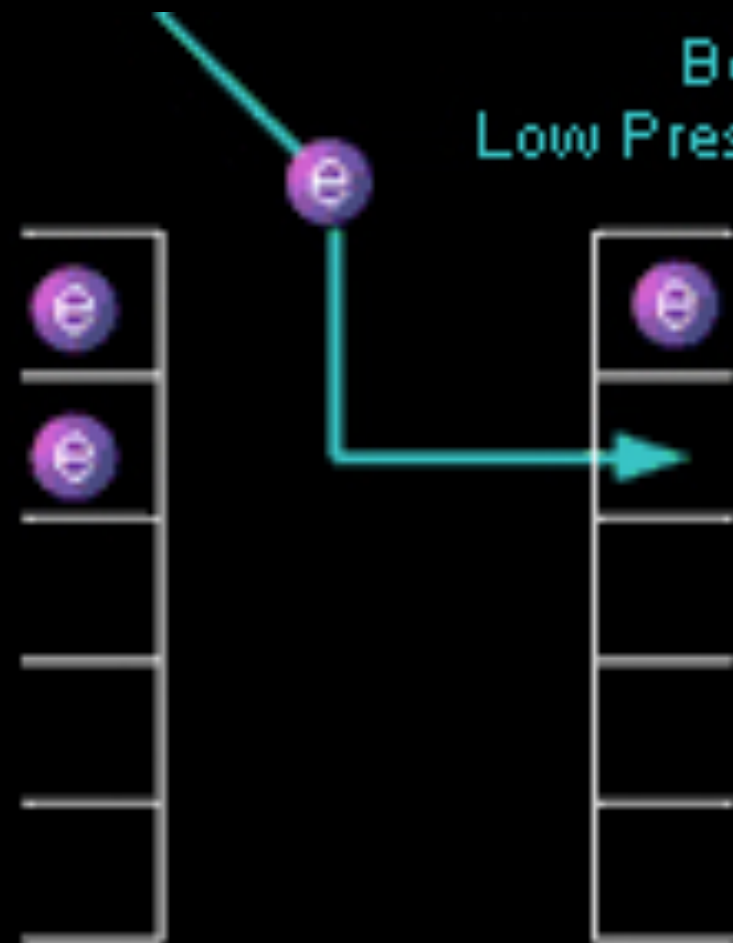
"Normal" parking lot with plenty of spaces. Car is in no hurry.

After:

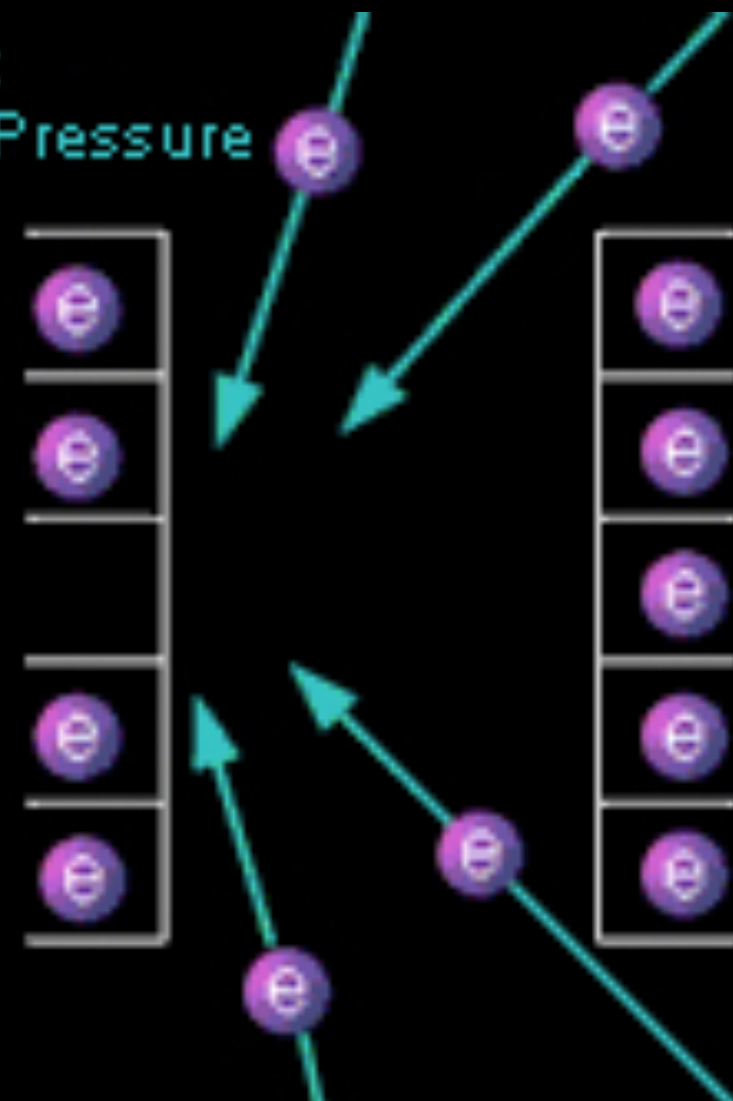


"Degenerate" parking lot with few spaces. Cars race for the spot.

Before:
Low Pressure



After:
High Pressure



The Chandrasekhar's limit:

General argument by **Landau** (1932) on limiting mass for a degenerate gas of **electrons** (WDs) or **neutrons** (NSs)

N fermions in star of radius $R \Rightarrow n \sim N/R^3$

Volume per fermion $\sim 1/n$ (Pauli exclusion principle) and momentum $\sim \hbar n^{1/3}$ (Heisenberg principle)

Fermi energy of fermionic gas in relativistic regime:

$$E_F = p_F c \sim \hbar n^{1/3} c \sim \hbar c N^{1/3} / R$$

Gravitational energy per fermion:

$$E_G \sim -GMm_B/R \quad (M = Nm_B, \text{ most of the mass in baryons})$$

Equilibrium at a minimum of the total energy function:

$$E = E_F + E_G = \hbar c N^{1/3} / R - GNm_B^2 / R$$

$$E(N) = E_F + E_G = \hbar c N^{1/3}/R - GNm_B^2/R$$

For arbitrary large N , E is always negative \Rightarrow if R decreases, E continues to decrease \Rightarrow collapse continues indefinitely $\Rightarrow M_{max}$

For small N , first term dominates ($E > 0$) \Rightarrow minimum at $E(N)=0$

$$N_{max} \sim (\hbar c/Gm_B^2)^{3/2} \sim 2 \times 10^{57} \Rightarrow M_{max} \sim N_{max} m_B \sim 1.7 M_\odot$$

From this simplified calculation, same M_{max} for WDs and NSs.

Equilibrium radius: $E_F \sim mc^2$ in the relativistic regime and m is the mass of electrons or neutrons, giving WD and NS radius, respectively

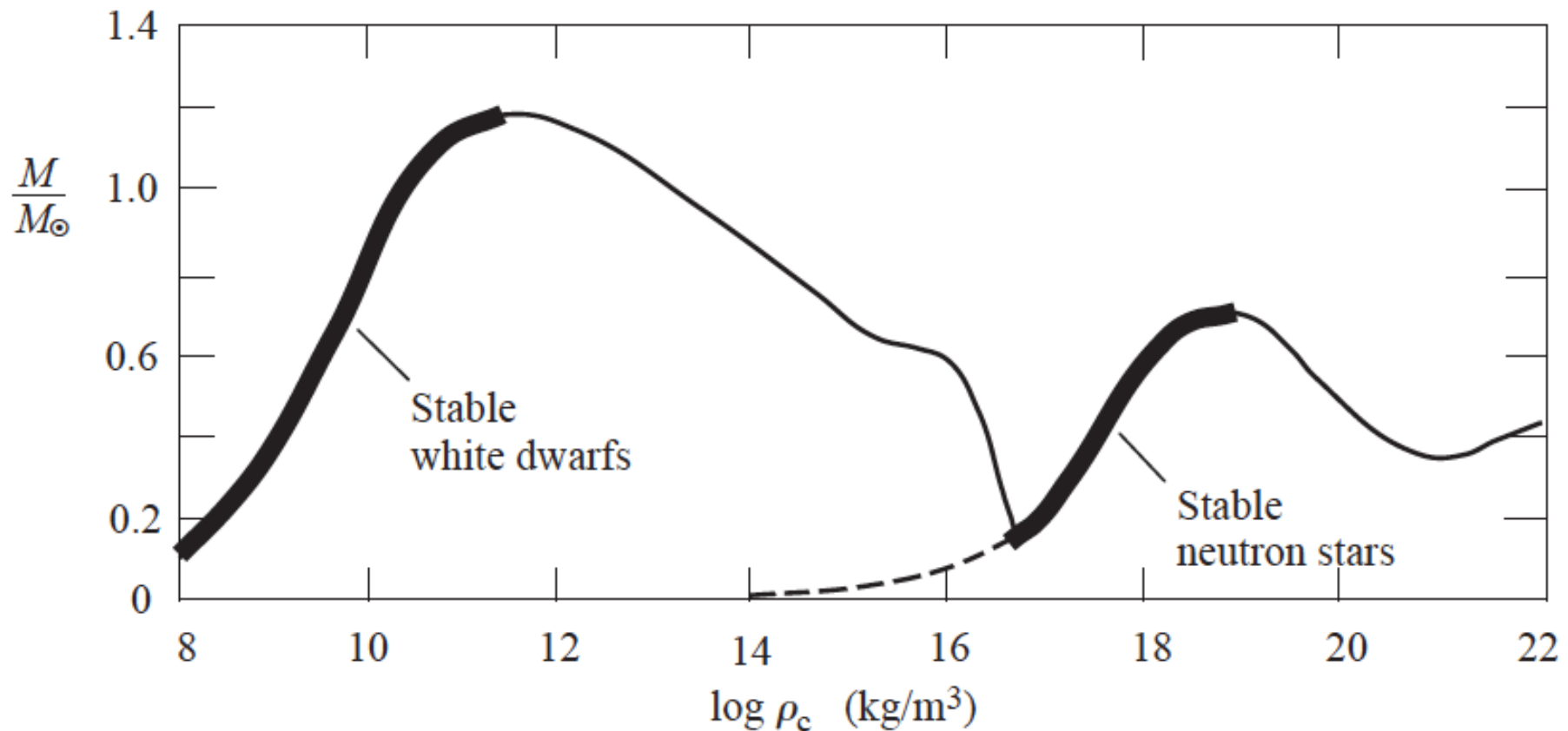
$$E_F \sim \hbar c N^{1/3}/R \sim mc^2 \quad R \sim \hbar/mc (N_{max})^{1/3} \sim \hbar/mc (\hbar c/Gm_B^2)^{1/2}$$

$$R_{WD} \sim 5 \times 10^8 \text{ cm for } m=m_e; \quad R_{NS} \sim 3 \times 10^5 \text{ cm for } m=m_n$$

NS radii m_n/m_e times smaller than WD radii

Stable WDs and NSs

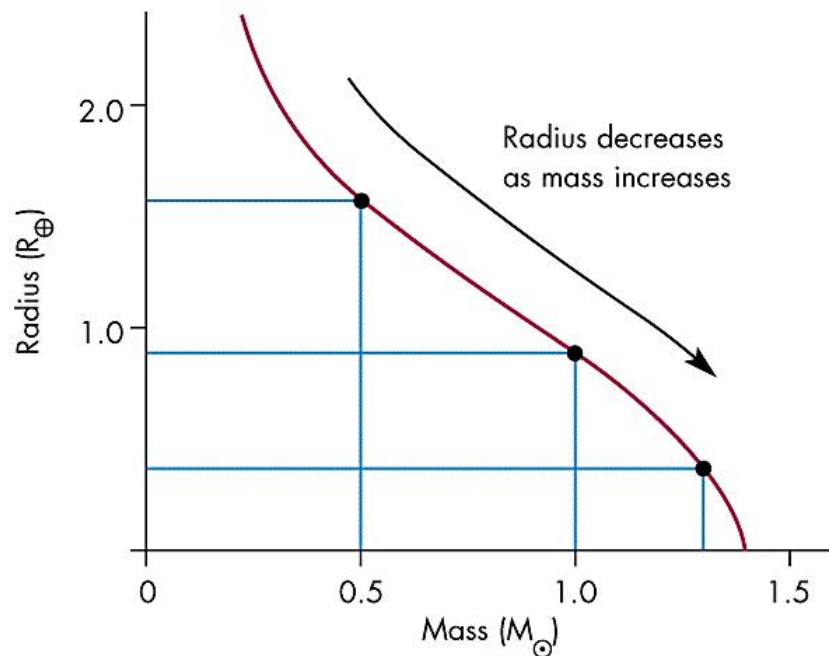
HW (1958) and OV (1939) equations of state, *ignoring nuclear forces*.



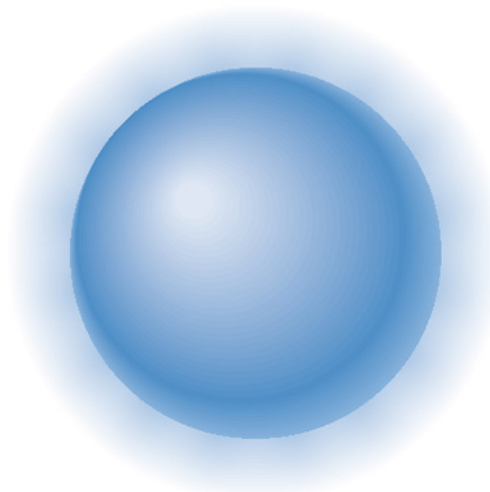
Stability only if mass increase implies larger density
 \Rightarrow larger pressure to contrast gravity ($P \propto \rho^\gamma$)

White Dwarfs

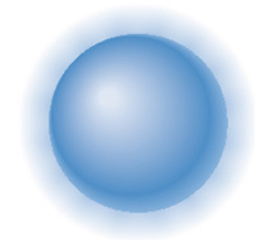
- The more mass the star has, the *smaller* the star becomes!
 - increased gravity makes the star denser
 - greater density increases degeneracy pressure to balance gravity



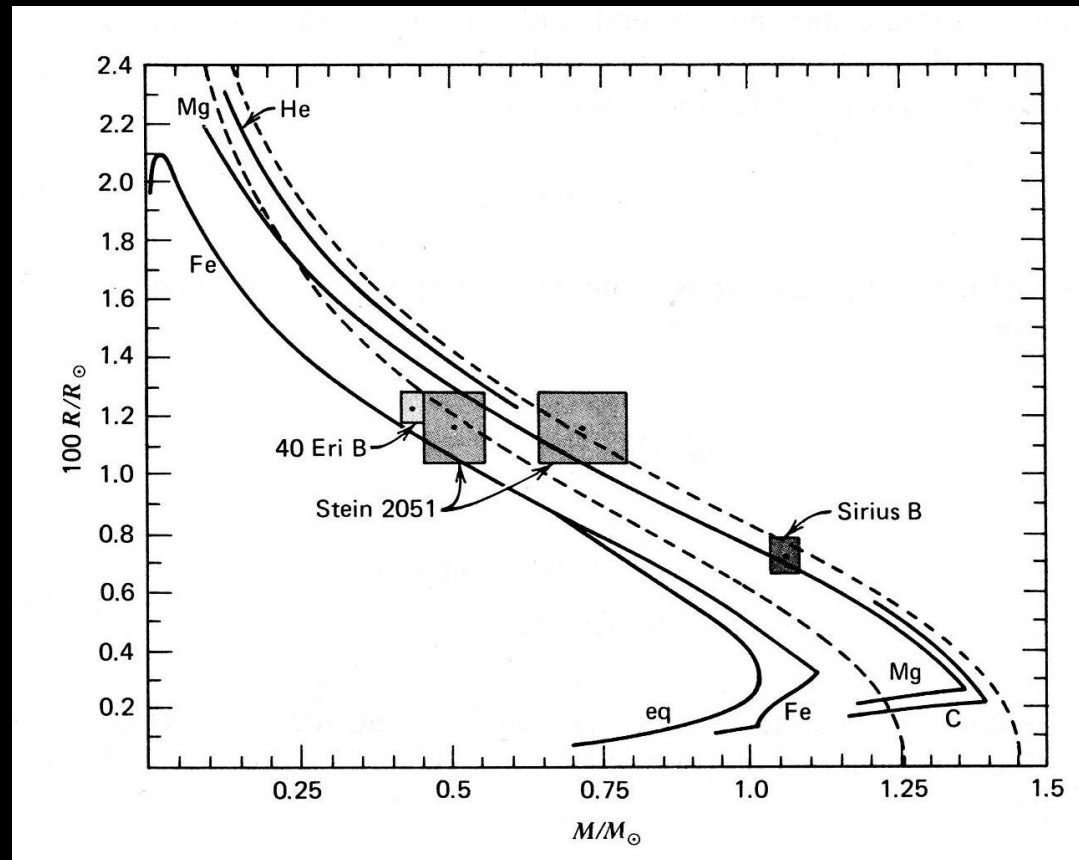
$1.0M_{\text{Sun}}$ white dwarf



$1.3M_{\text{Sun}}$ white dwarf



White dwarfs: mass-radius relation



Chandrasekhar's model (dashed line) agrees quite well with better models based on equations of state (with a dominating element, different fermions, particle interactions and electrostatic corrections).

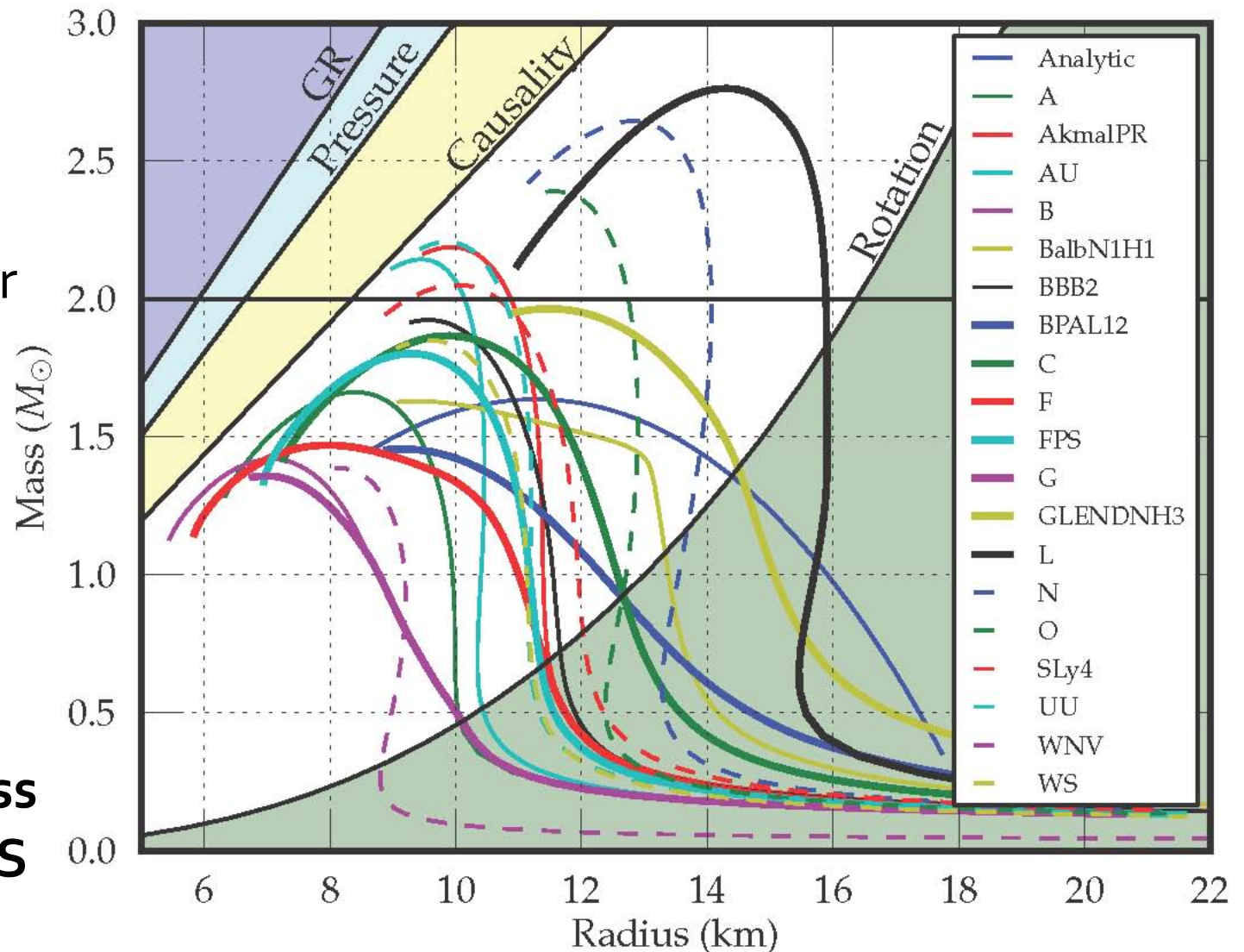
Maximum mass varies in the range 1-1.45 M_{\odot}

Neutron star: mass-radius relation

To determine NS Equation of State (**EoS**) we need to know the behavior of matter at supranuclear density and use General Relativity

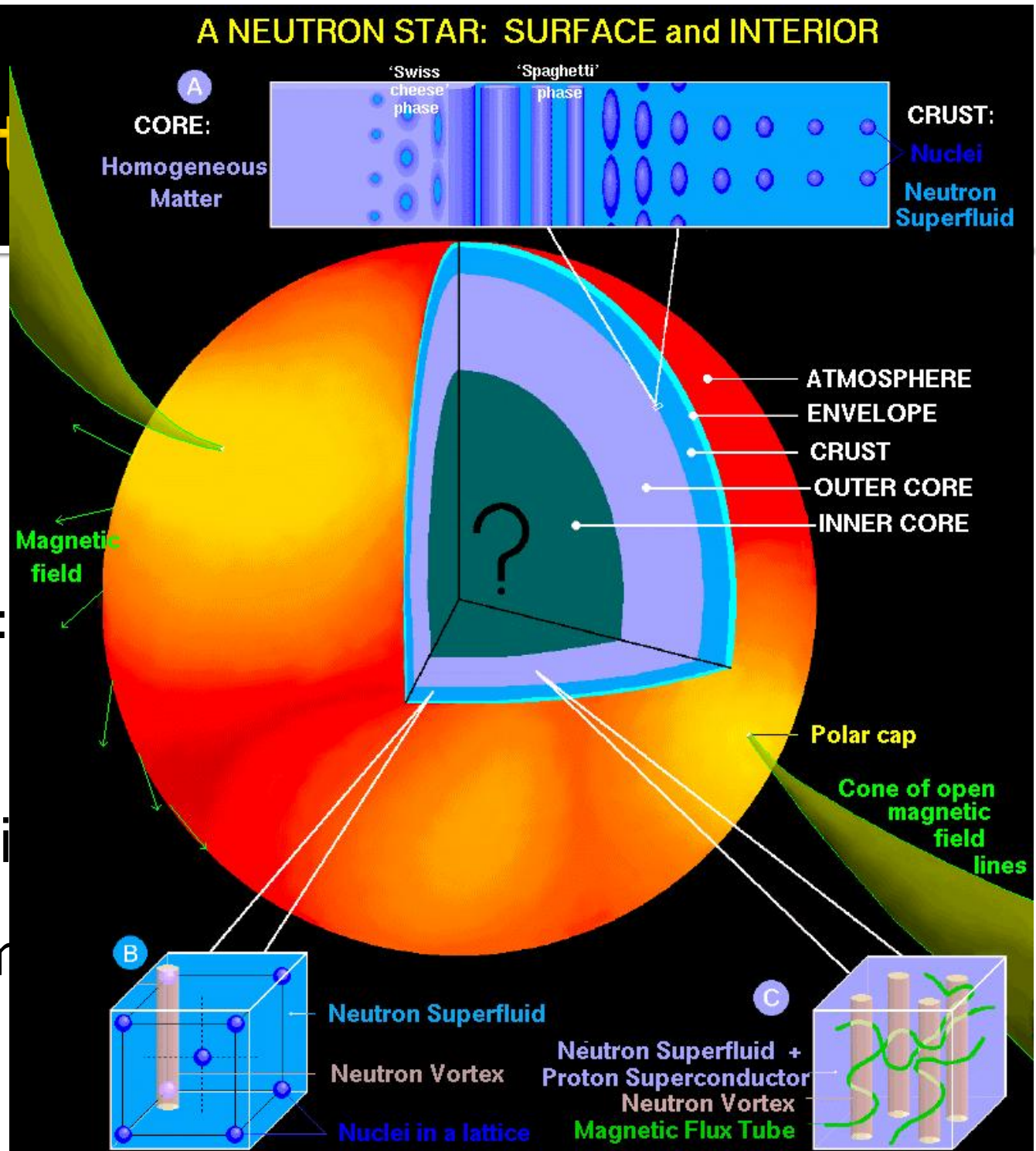
$$\left(\frac{GM_{NS}}{R_{NS}c^2} \approx 0.1 \right)$$

Maximum NS mass
<3 M_⊙ for any EoS

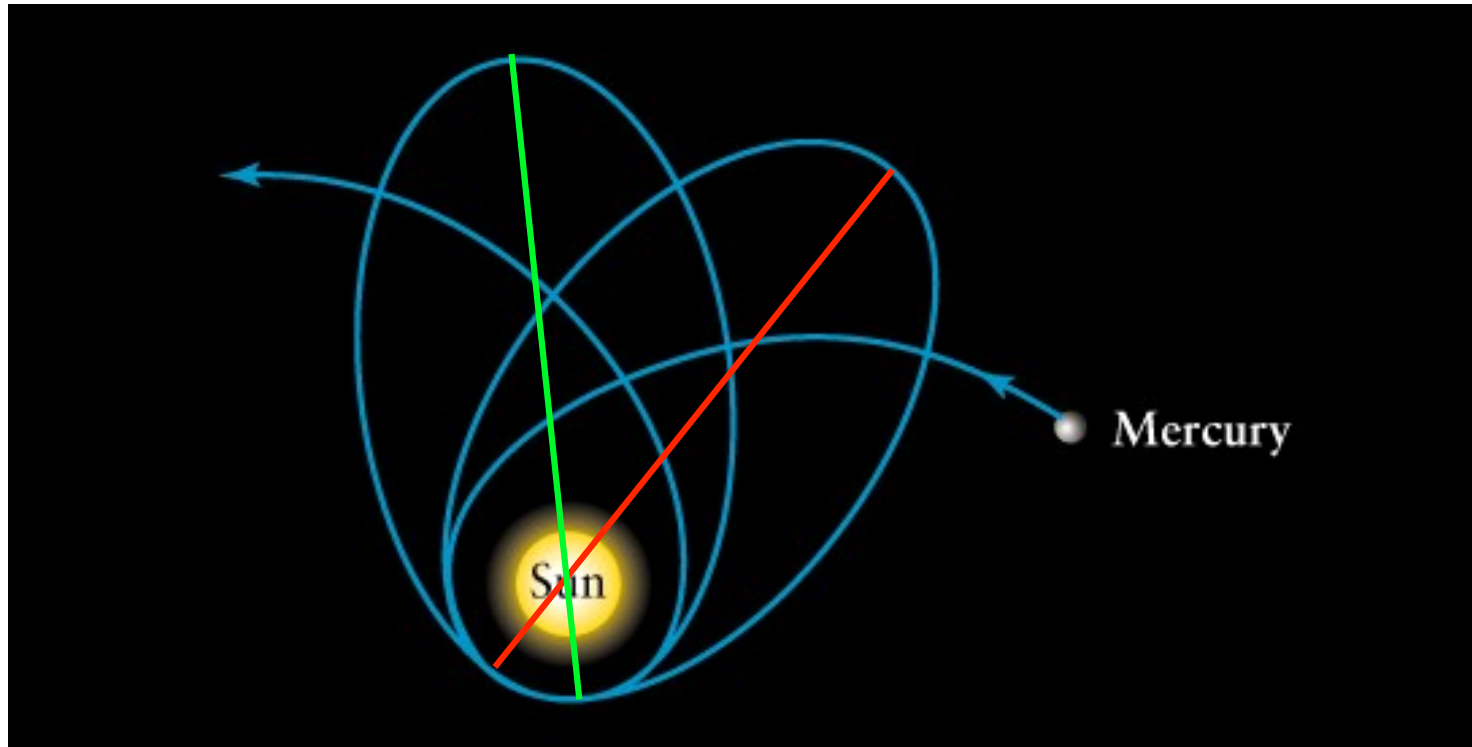


Neutron star

- Atmosphere:
- Crust: Fe
- Neutron drip:
- Superfluidity
- Nuclear density
- Core: quark m



GR: Mercury orbit precession



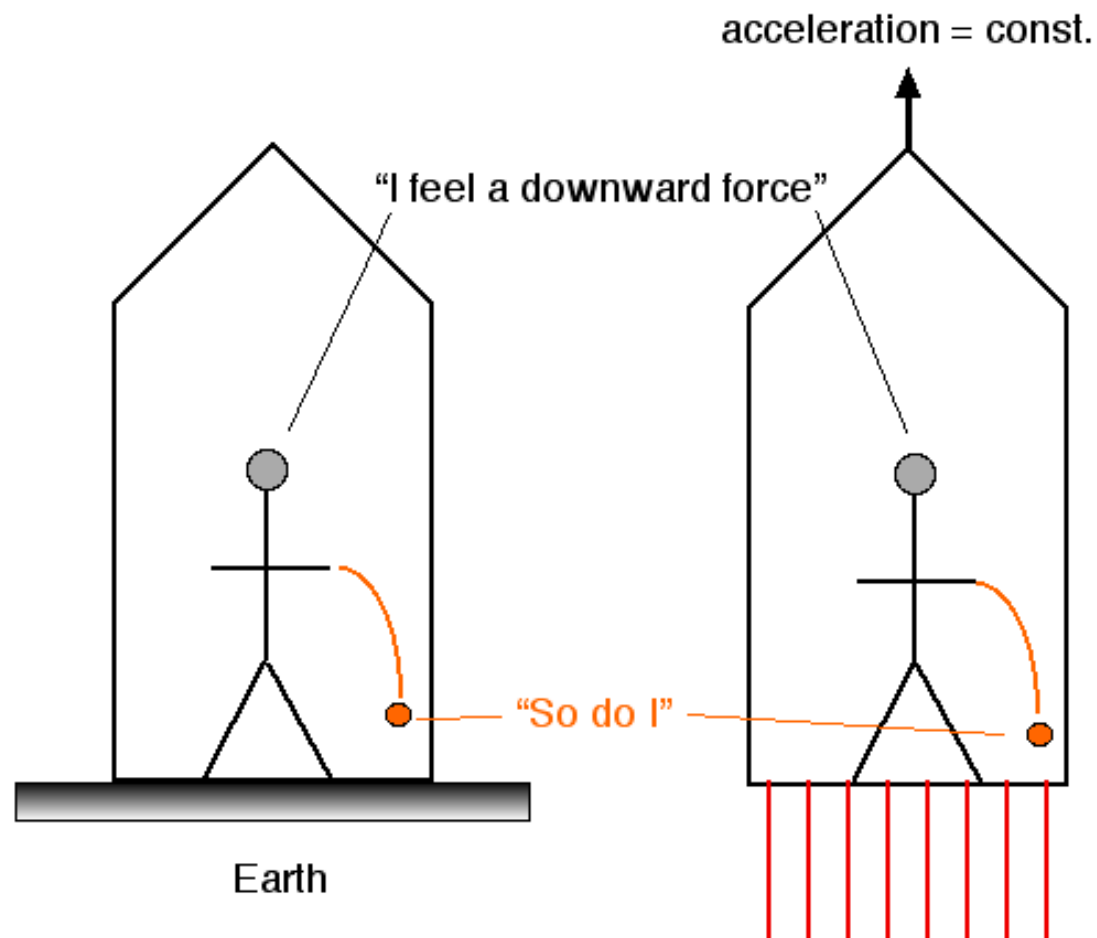
Newtonian Gravity Predicts: 5557.62 arcsec/century

Observed Value: 5600.73 arcsec/century

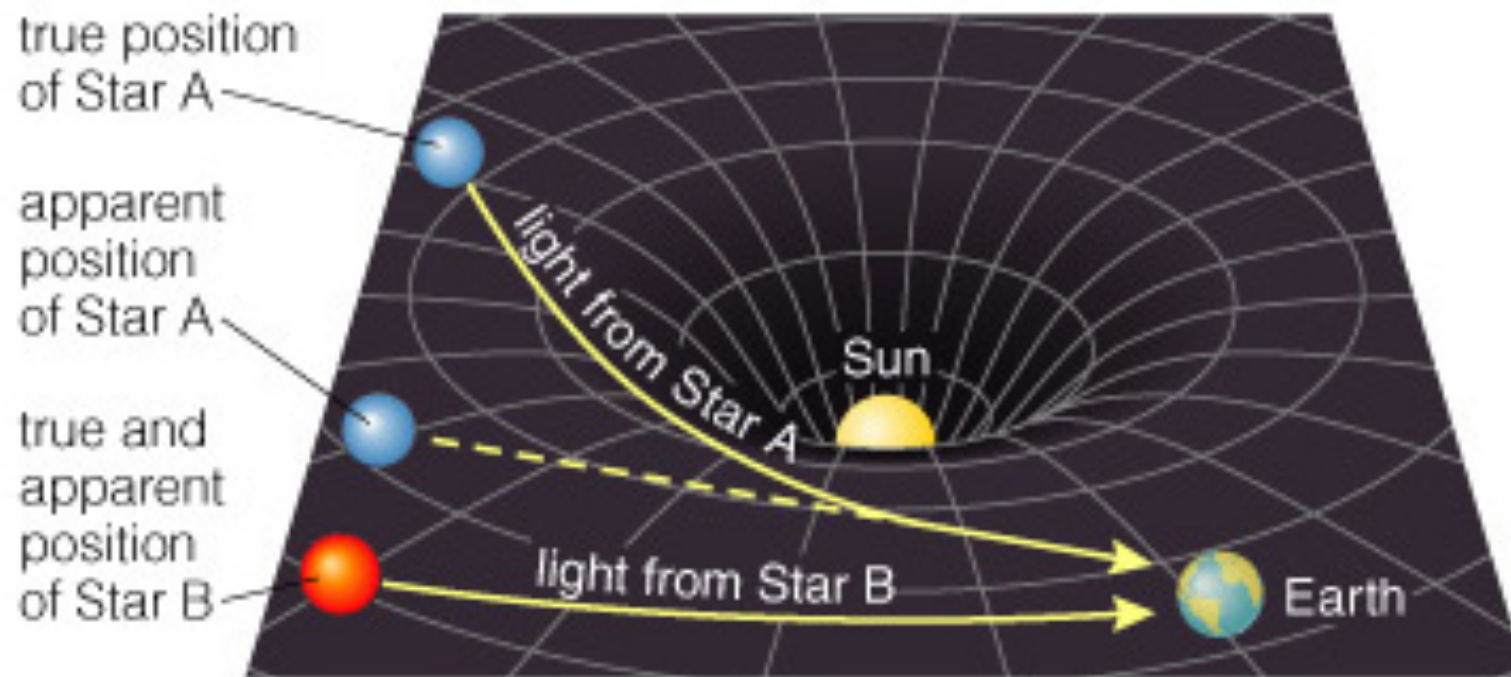
Difference: 43.11 ± 0.45 arcsec/century too fast!!

GR: The Equivalence Principle

The force of gravity is indistinguishable from the force due to accelerated motion.



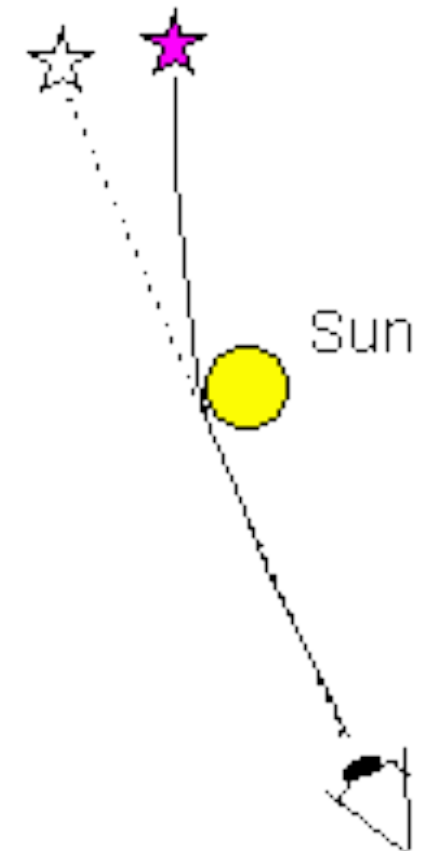
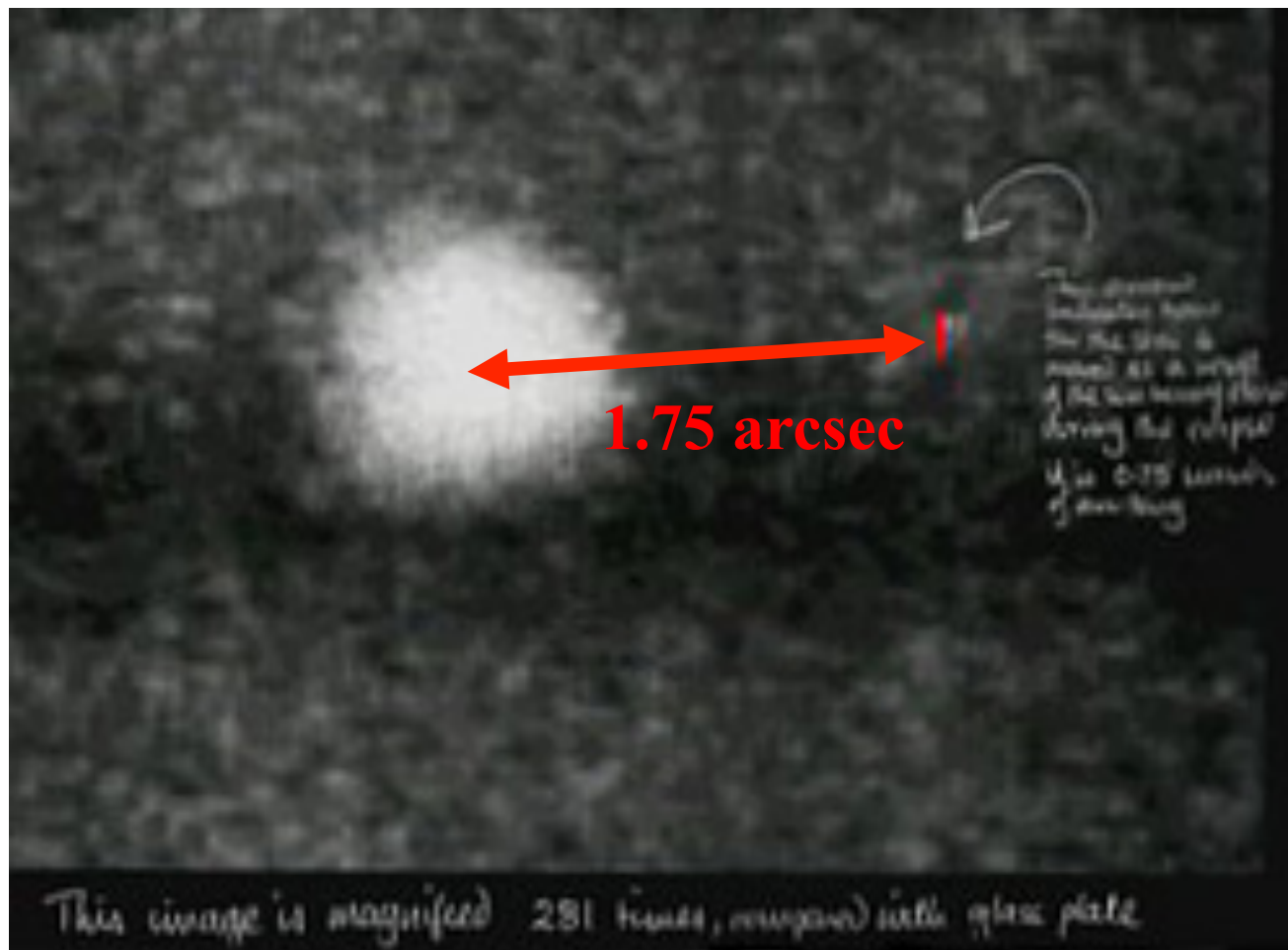
GR: Deflection of Starlight



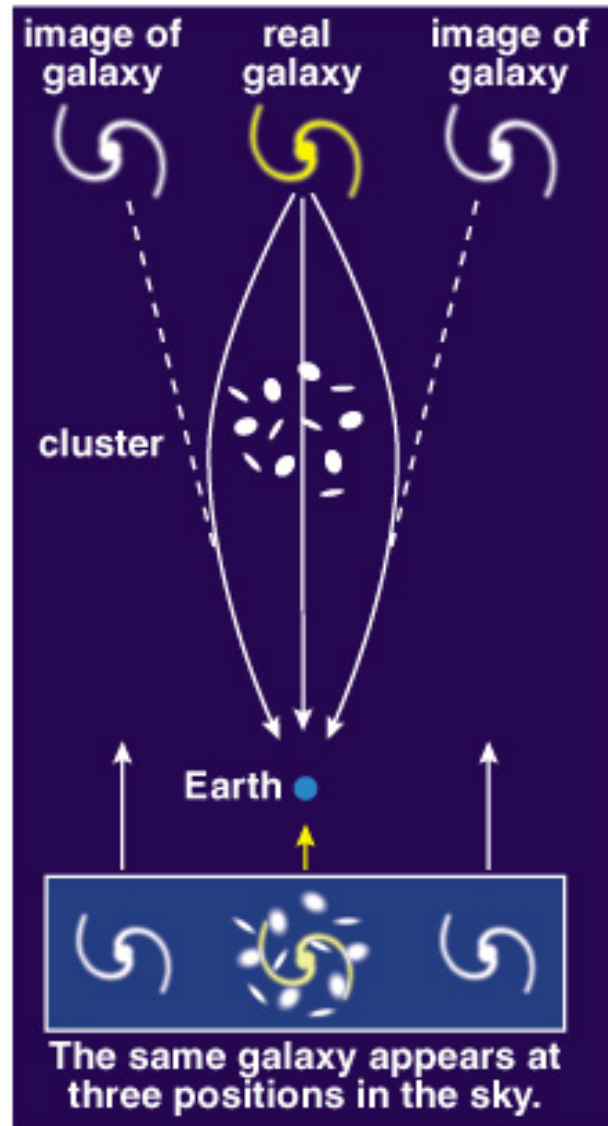
How can we measure this effect?

GR: Deflection of Starlight

Observation by Eddington during Solar eclipse in 1919



GR: Gravitational Lensing

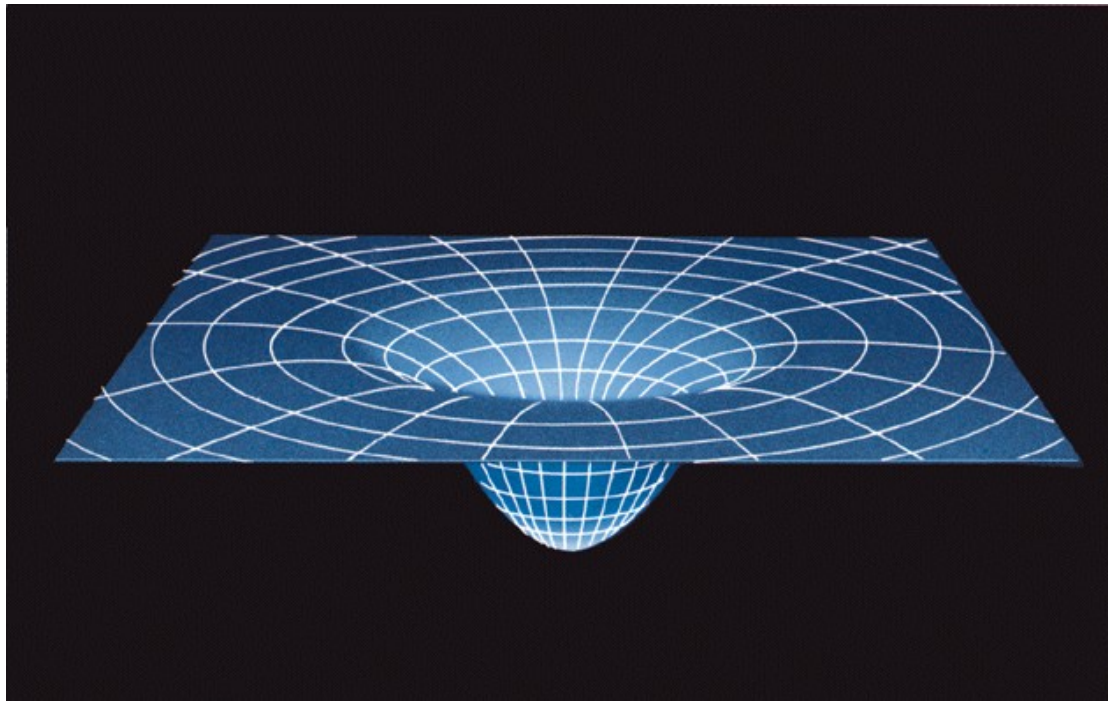


Copyright © Addison Wesley.



Distant galaxies lensed/warped in appearance by close galaxy masses (mainly Dark Matter)

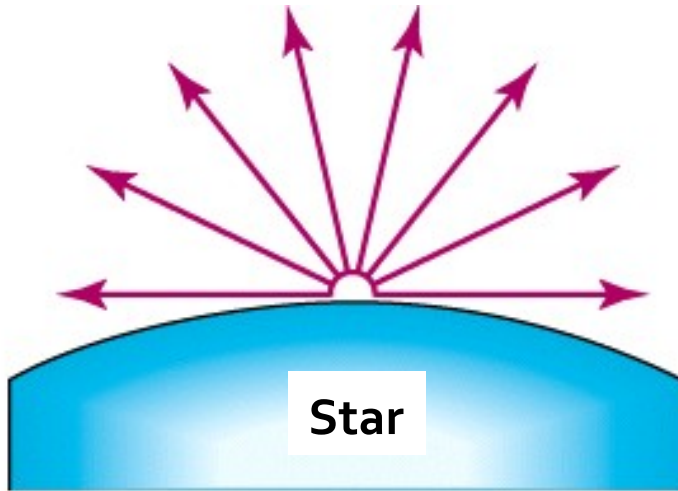
GR: Light travels along “straight” lines in a curved “space-time”



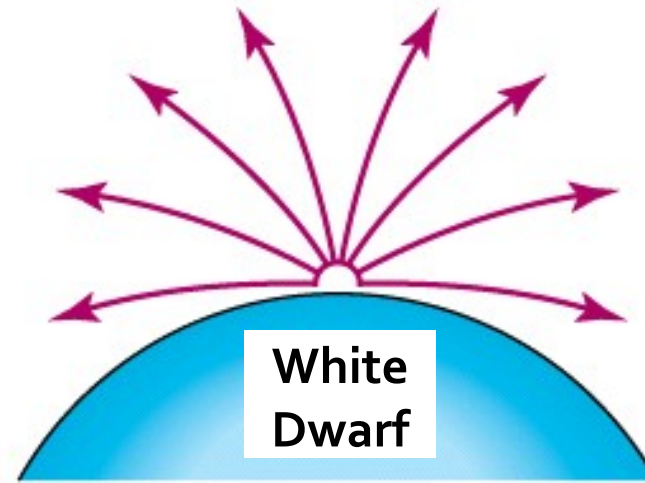
If this were a soccer field, how would a soccer ball “roll” on it?

Light behaves similarly traveling through curved 3D space

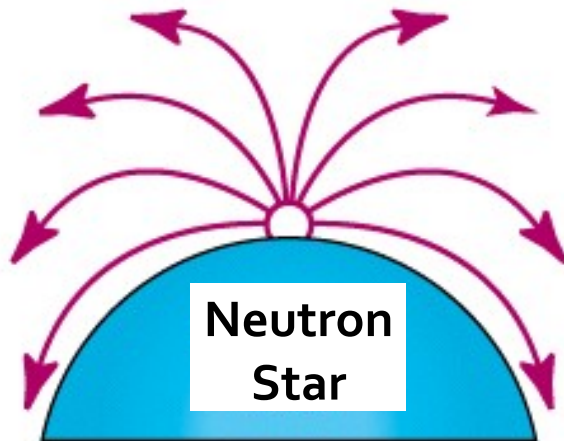
Black Holes



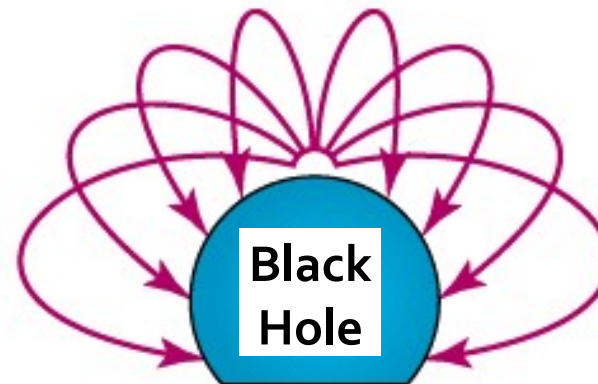
a



b



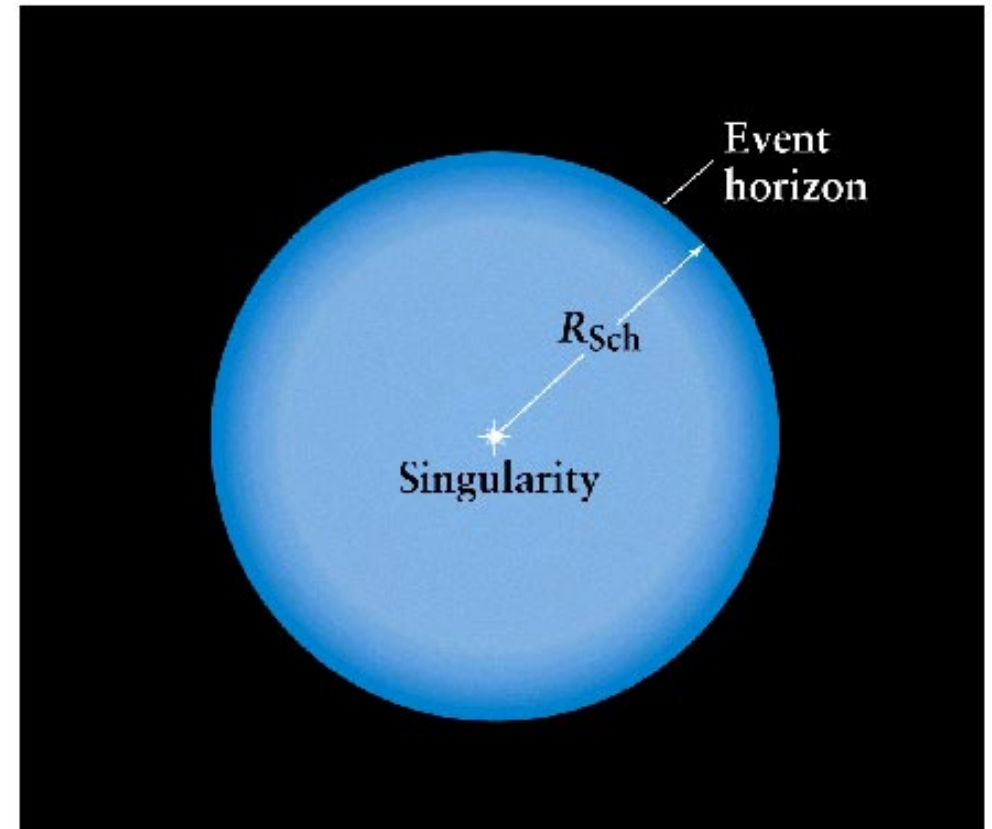
c



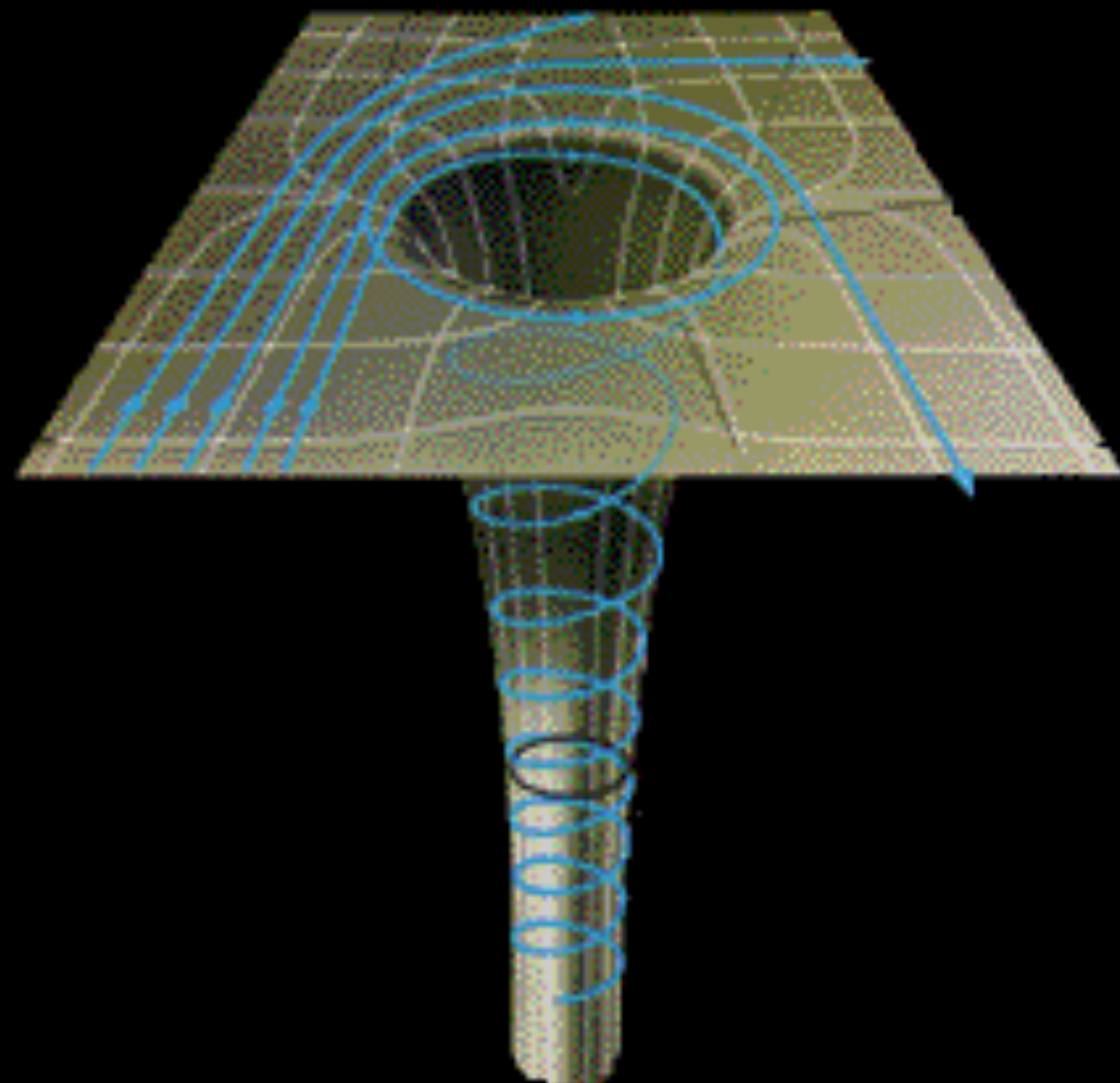
d

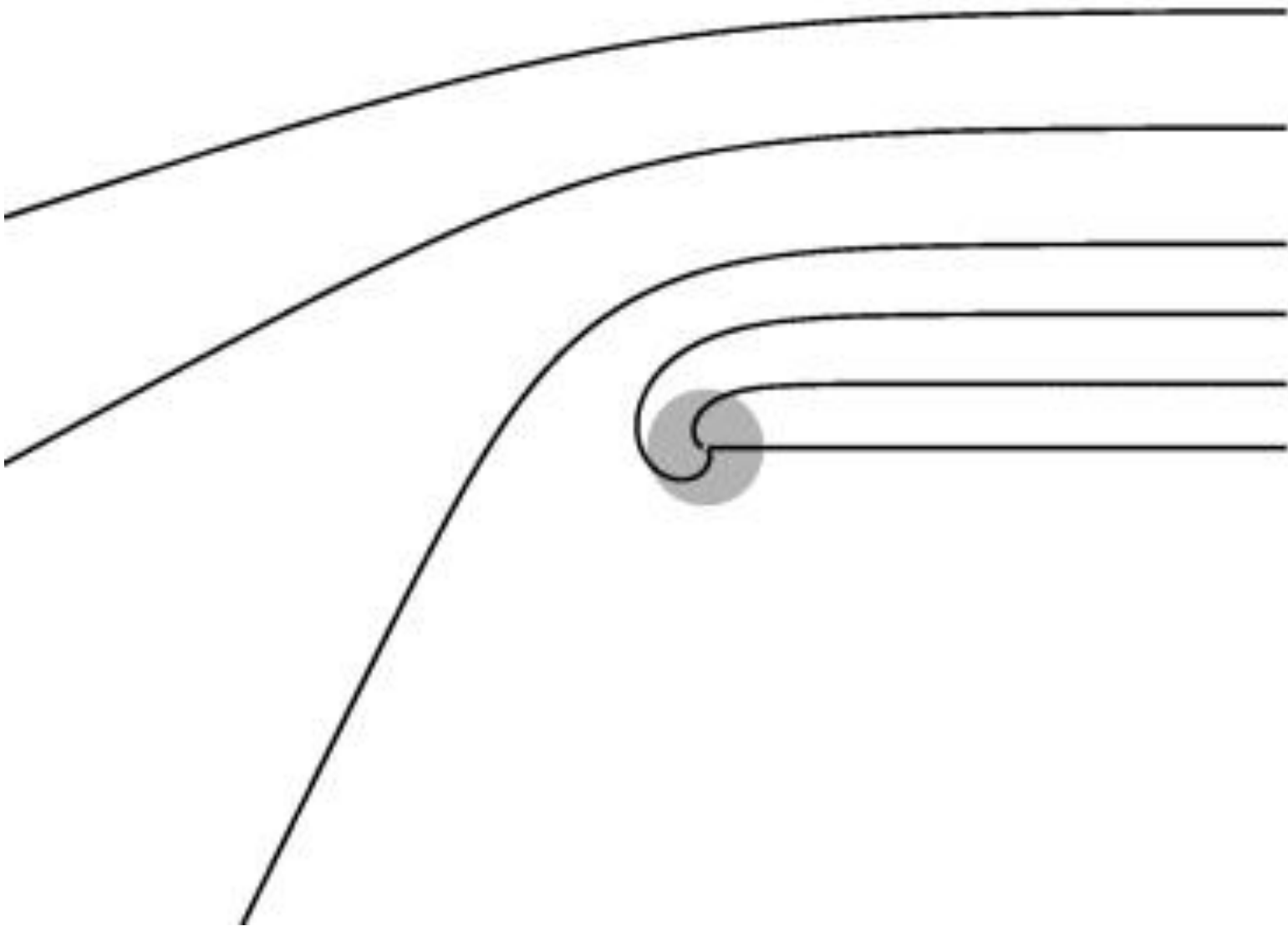
A nonrotating black hole has only a “center” and a “surface”

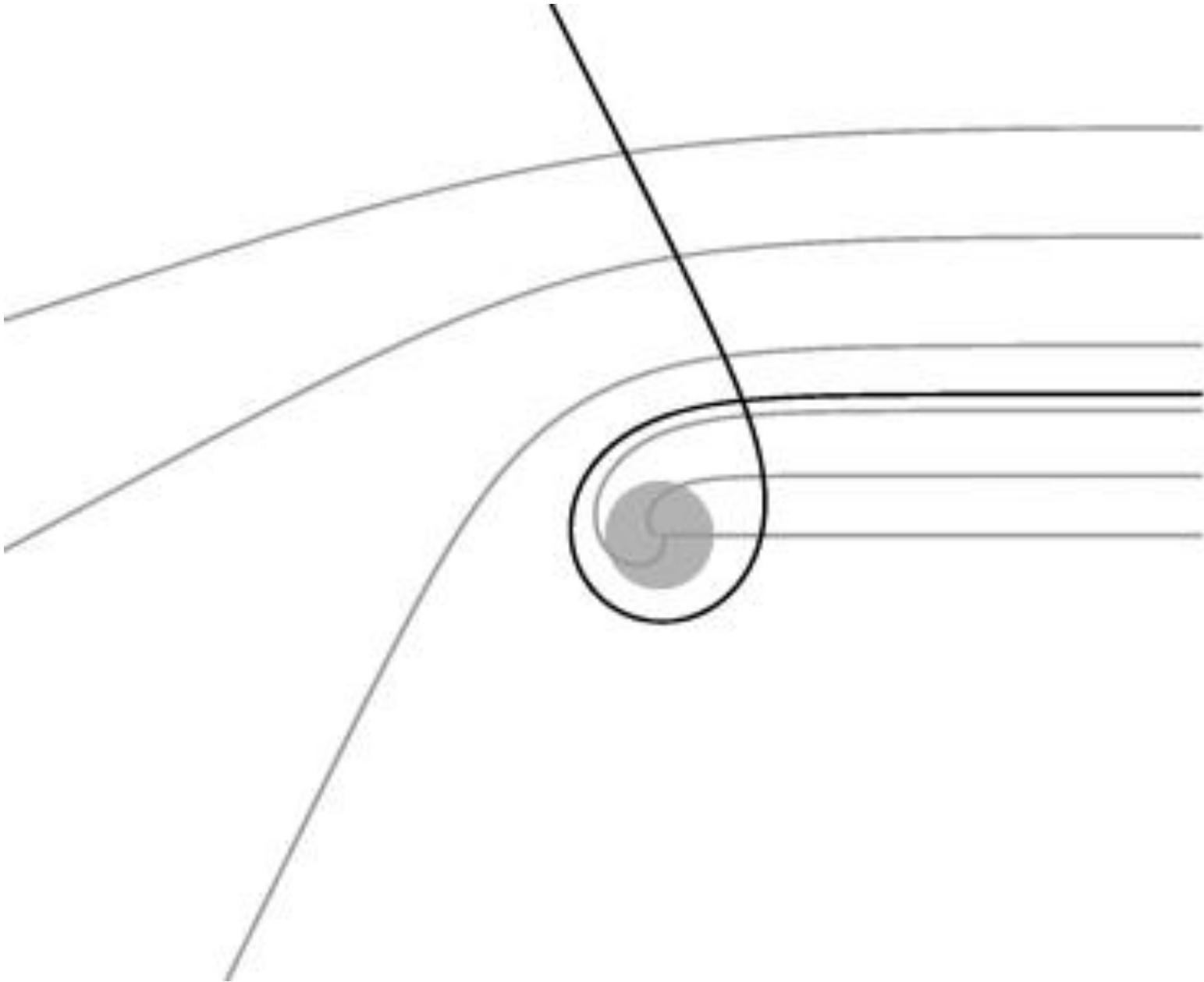
- The **event horizon** is the sphere from which light cannot escape
- The distance between the BH and its event horizon is the **Schwarzschild radius**:
$$R_s = \frac{2GM}{c^2} \approx 3 \frac{M}{M_{Sun}} \text{ km}$$
- The center of the BH is a point of infinite density and zero volume, called a **singularity**

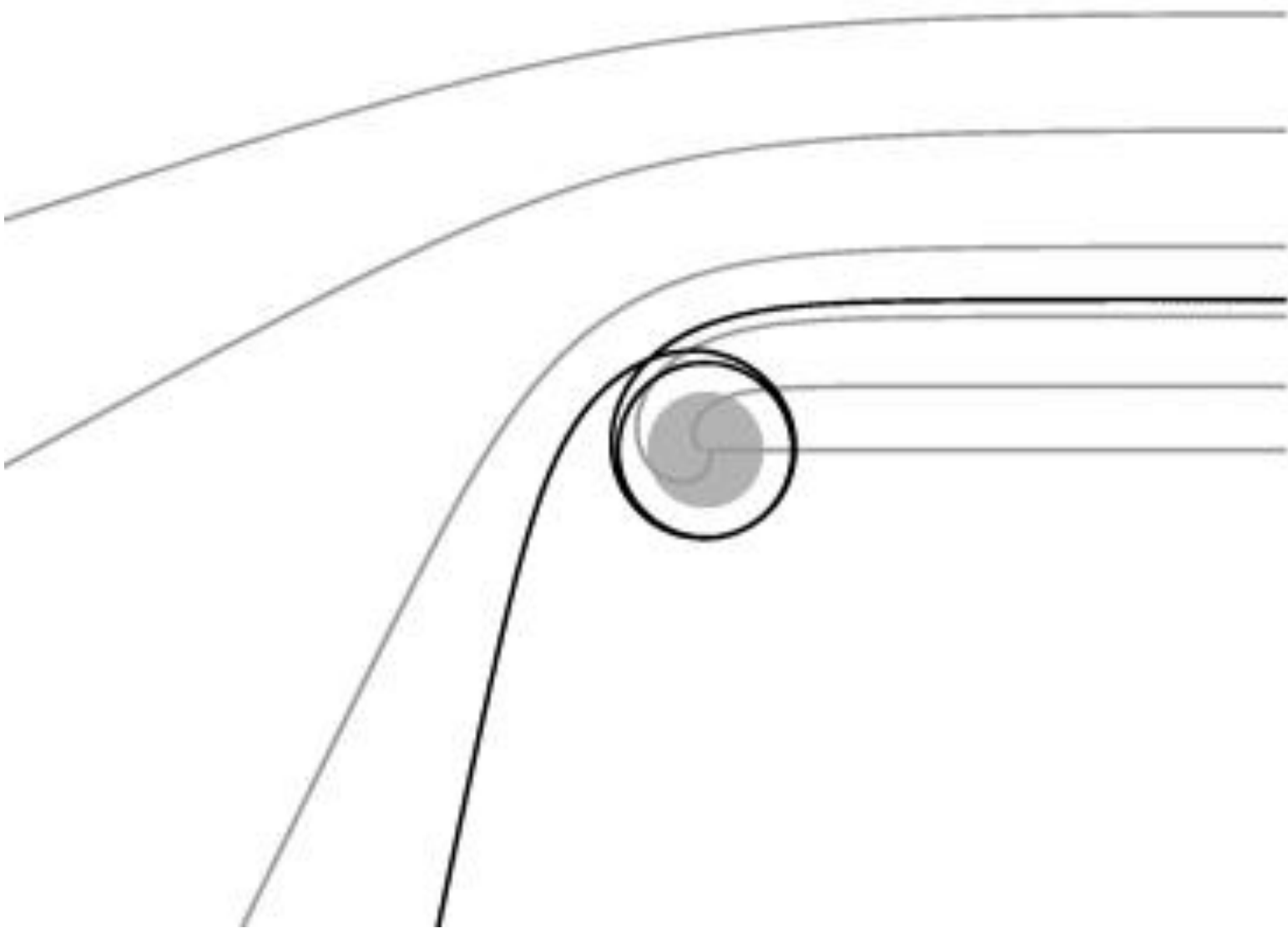


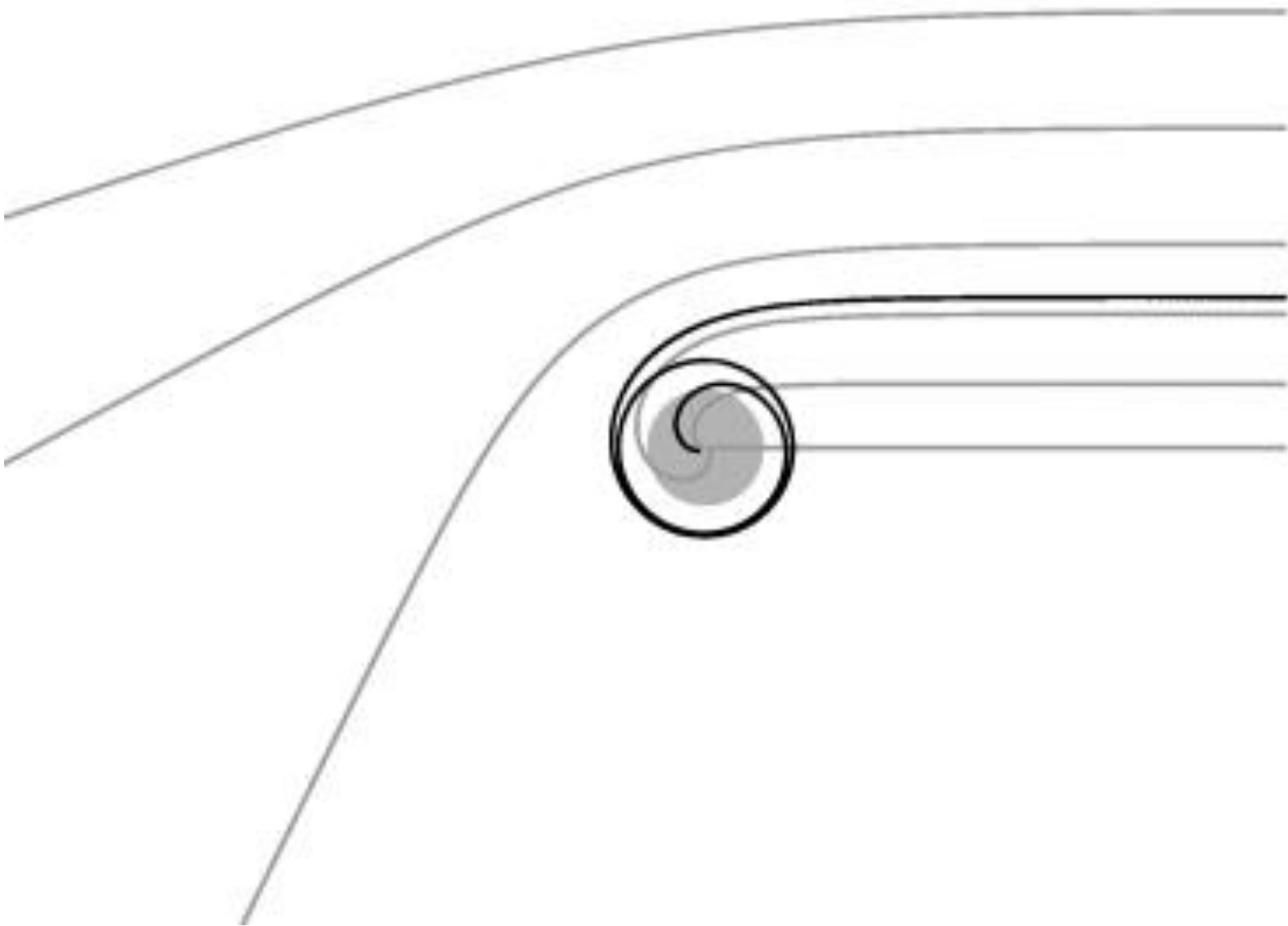
- Every object in the universe has a Schwarzschild radius, but they become a BH only if their mass is contained within R_s .

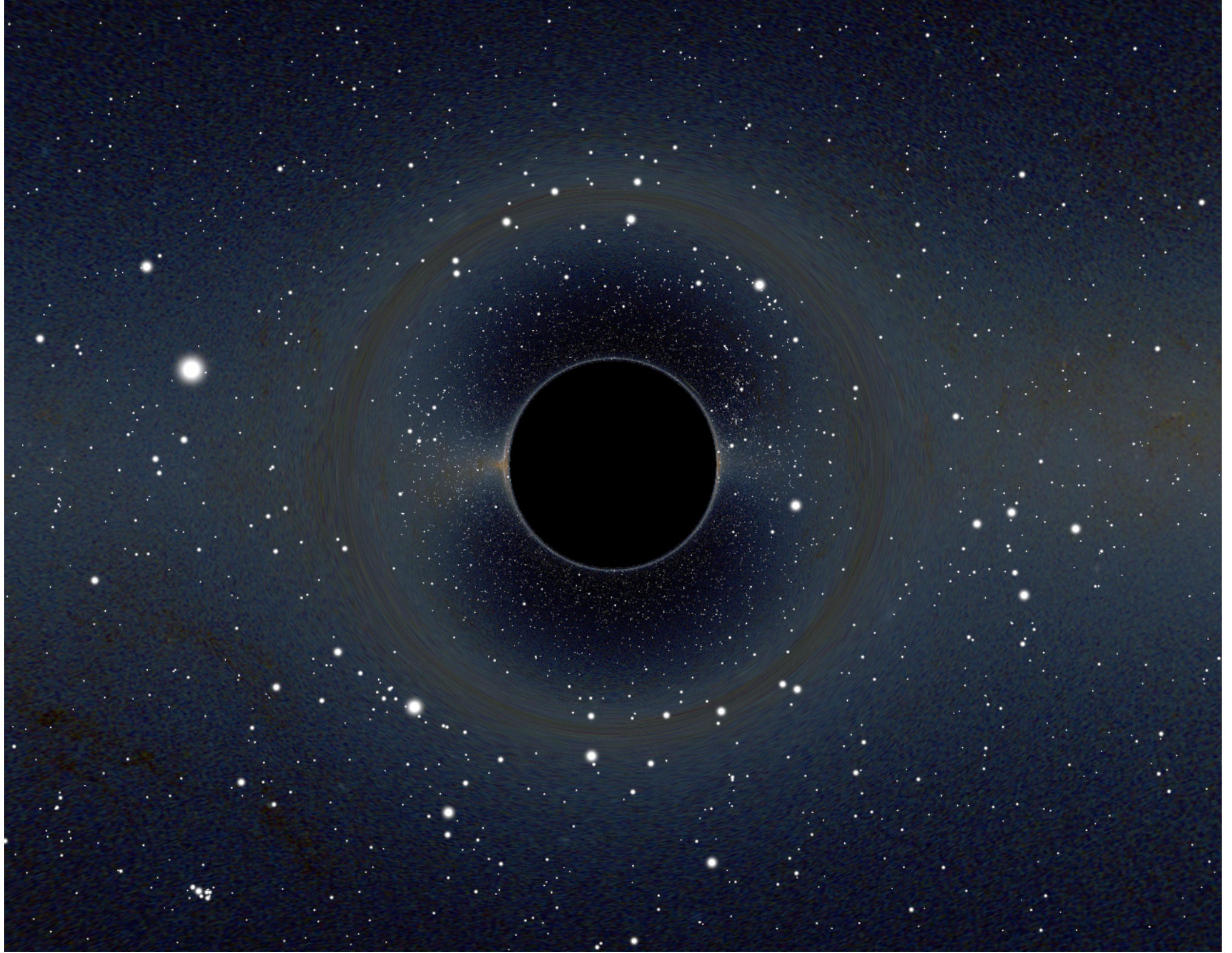


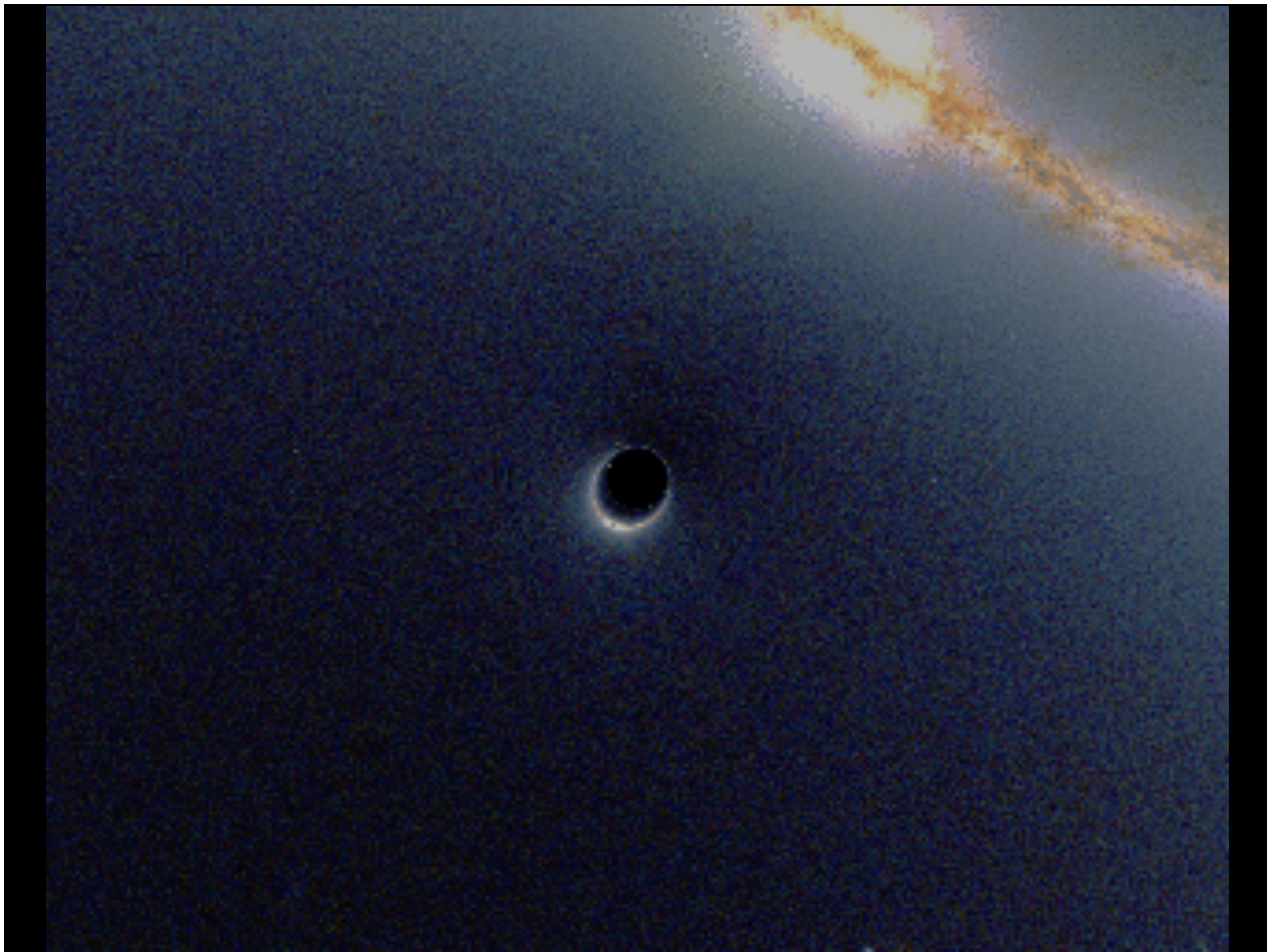






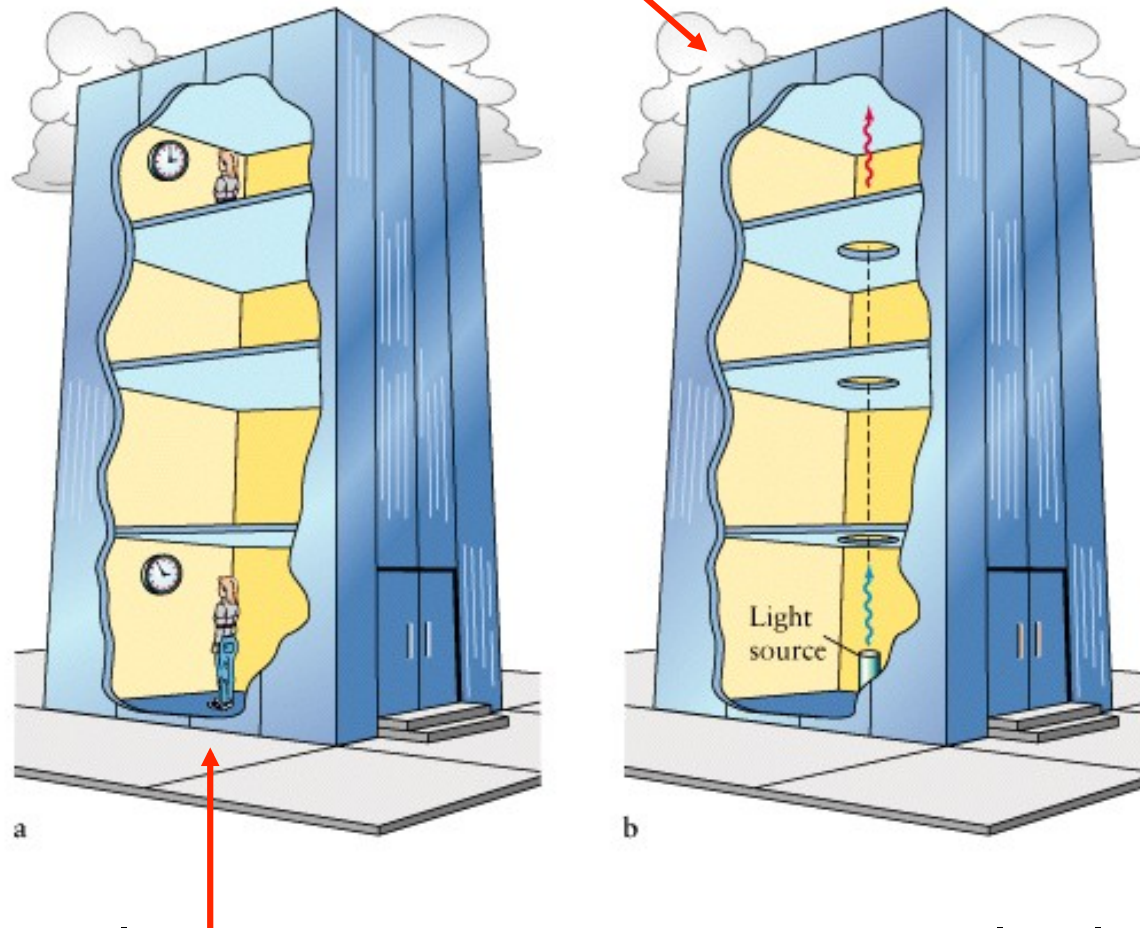






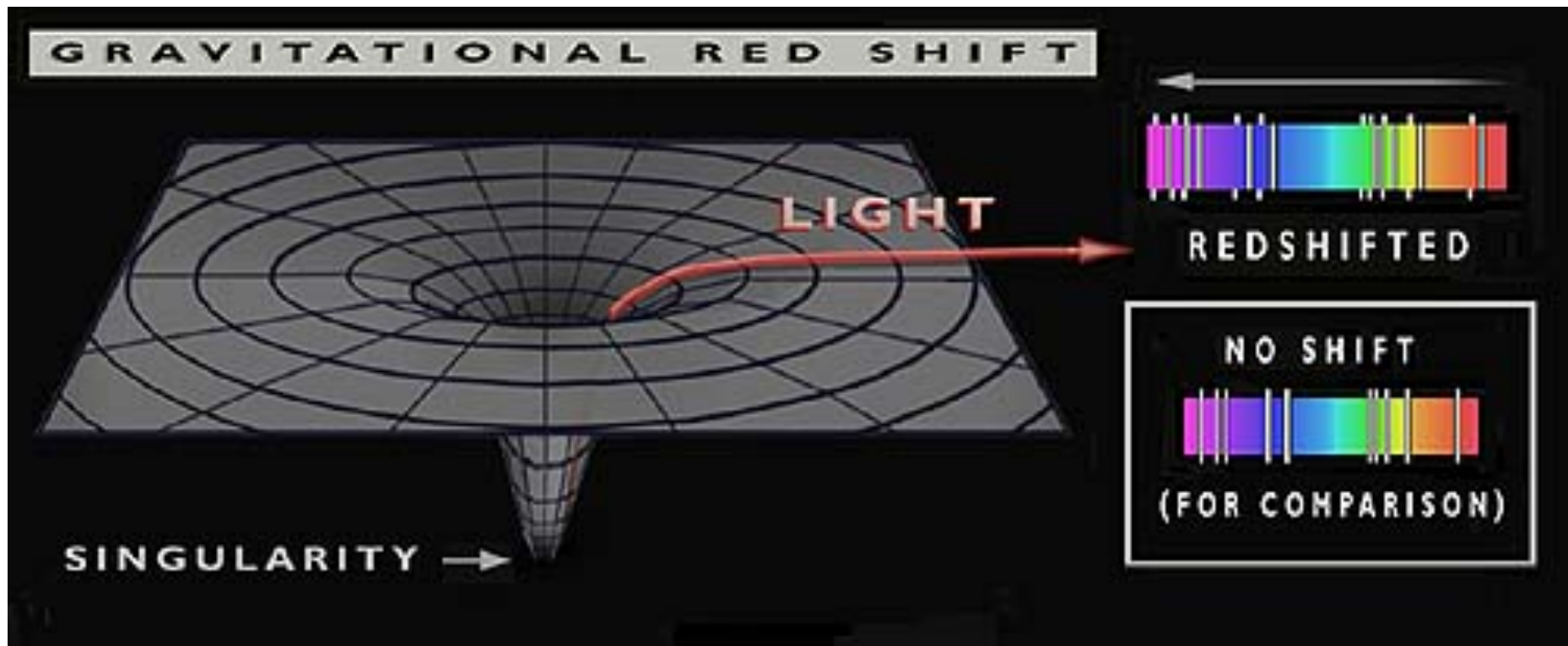
GR: Gravitational Redshift

Light loses energy as it travels away from a source of gravity



Equivalent viewpoint: time runs more slowly the closer you are to a source of gravity!

Gravitational redshift



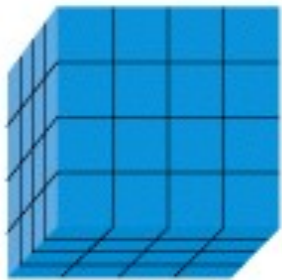
$$\frac{\nu}{\nu_r} = \left(1 - \frac{2GM}{c^2 r}\right)^{1/2} \Rightarrow \nu \rightarrow 0 \text{ for } r \rightarrow R_s$$

Falling into a black hole

- With a sufficiently *large* black hole, a **freely falling observer** would pass right through the event horizon in a finite time, **would not feel the event horizon**.
- A **distant observer** watching the freely falling observer would never see him/her fall through the event horizon (takes an **infinite time**).
- Signals sent from the freely falling observer would be **time dilated** and **redshifted**.

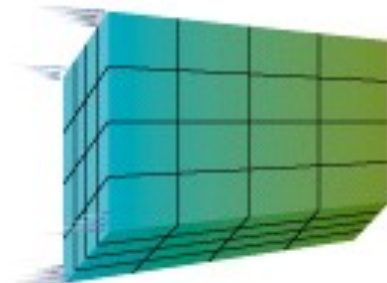
Falling into a black hole

Probe far from black hole

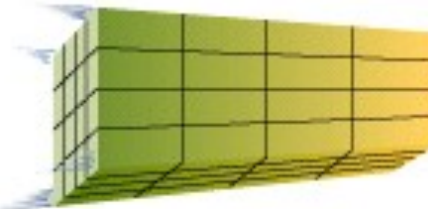


a

Probe close to black hole



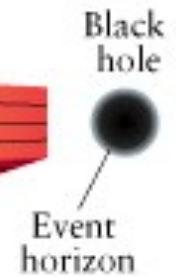
b



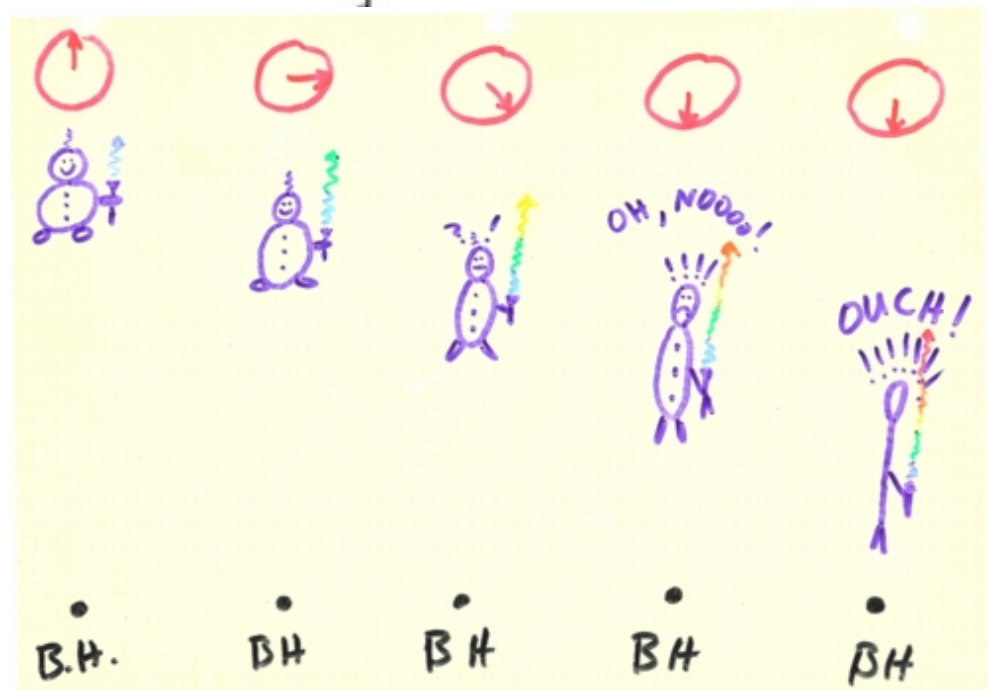
c



d



Falling into smaller BH,
the freely falling
observer would be
ripped apart by **tidal**
effects.



Falling into a black hole

- Once **inside the event horizon**, no communication with the universe outside the event horizon is possible.
- But **incoming** signals from external world can enter.
- A black hole of mass M has exactly the same gravitational field as an ordinary mass M **at large distances**.

No-hair theorem



Three parameters completely describe the structure of a BH

- Mass (M)
 - As measured by the black hole's effect on orbiting bodies, such as another star
- Total electric charge (Q)
 - As measured by the strength of the electric force ($Q = 0$)
- Spin = angular momentum (a_*)
 - How fast the black hole is spinning ($a_* < 1$)